

Gundam Tactics Mobility Fleet 0079: A Rare and Strategic Game for Gundam Fans

Gundam Tactics Mobility Fleet 0079 is a real-time strategy video game that was released in 1996 by Bandai for the PiPPiN personal computer and Windows95 operating system. It is one of the few games that was developed for the PiPPiN, a short-lived multimedia platform that was a collaboration between Apple and Bandai. The game was later reprinted in 2001 for Windows95. The game is set during the One Year War, a fictional conflict between the Earth Federation and the Principality of Zeon in the Universal Century timeline of the Gundam franchise. The player can choose to lead either side in a series of space battles, using various mobile suits and ships from the Gundam series. The game features two campaigns, each with three routes, that have different objectives and scenarios. The game also includes original characters and mobile suit variations that were not seen in the anime or manga. The game is praised by fans for its strategic gameplay, its faithful representation of the Gundam universe, and its rare availability. The game is considered a collector's item, as it is hard to find and expensive to buy. The game can be played on an emulator, but some fans have reported difficulties in finding a safe and reliable download link for the game file. Some sources suggest that the file name "gundam tactics mobility fleet 0079.rar" may contain malware or viruses, and advise caution when downloading it from unknown sites. Gundam Tactics Mobility Fleet 0079 is a game that deserves more attention and recognition from Gundam fans and strategy game enthusiasts alike. It is a hidden gem that offers a unique and challenging experience in the Gundam universe. The gameplay of Gundam Tactics Mobility Fleet 0079 is divided into two phases: the strategy phase and the battle phase. In the strategy phase, the player can move their units on a hexagonal grid map, deploy reinforcements, repair damaged units, and plan their tactics. The player can also view information about their units and the enemy units, such as their stats, weapons, and abilities. The player can also save their progress at any time during this phase. In the battle phase, the player can engage in combat with the enemy units that are within range. The combat is resolved automatically based on the units' attributes and random factors. The player can watch the battle unfold in a 3D view, or skip it and see the results instantly. The battle phase ends when all enemy units are destroyed or when the player reaches their objective. The player can also retreat from battle if they are outnumbered or outmatched. The game has a variety of mobile suits and ships to choose from, each with their own strengths and weaknesses. Some units have special abilities, such as transforming, cloaking, or using a beam saber. The game also features some rare and exclusive units, such as the MS-14Jg Gelgoog Jäger, the MA-05M Bigro Meir, and the RRF-06 Zanny. The game also has some cameo appearances from famous Gundam characters, such as Char Aznable, Amuro Ray, and Ramba Ral.



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